Bachelor's Thesis, Interdisciplinary Project

**text2anim: 3D Animation of Animal Figurines based on Natural Language Commands**

This topic is about translating natural language user commands -- e.g., "[animal] shakes off water as if it's just rained" -- to animations of animal figurines.

**Prerequisites**

Interest and first experiences in Computer Graphics, Blender, Python.

**Advisors**

Rahul Chaudhari